



ALEX GIANQUITTO

ENVIRONMENT ARTIST

PROFESSIONAL PROFILE

Committed and conscientious artist committed to developing his technical skills and creative vision. Holds a Master's in Games Design and thrives in the environment in which games are made; excels under the pressure required to deliver and generate projects to tight deadlines, works excellently within teams and displays a robust work ethic and willingness to go above and beyond to ensure the execution of high-quality projects.

Skilled in environment and asset design, creating polished and optimised 3D sets, architectural visualisation, the construction and animation of in-game scenes. Please see examples of my work through my portfolio portals below.

RELATED SKILLS

-3Ds Max	-Quixel Suite
-Unreal Engine 4	-Substance Painter/Designer
-ZBrush	-Marmoset Toolbag
-World Machine	-Photoshop

GET IN TOUCH

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EDUCATION & QUALIFICATIONS

SHEFFIELD HALLAM UNIVERSITY

Master of Arts in Games Design | 2016-2017

- 3D Fundamentals: Going over the basics in 3D modelling and rendering making a simple robot character.
- Game Development Practice: I lead a team of 6 others to create a fully functional interactive VR experience.
- Games Design Futures Project: I created a prototype for a VR flight game.
- Asset Creation: Designed and created a game ready Sci-Fi sniper rifle.
- Research and Development Proposal: Outlined my main project in the form of a design document.
- Masters Project: My main project that was a Barbour shop which shows off my capabilities as a 3D artist.
- Professional Practice Project: Small environment piece focusing on lighting.

BA Hons in Games Design | 2013-2016

- Multiple environments created each year (indoor and outdoor).
- Assets development for varied environments in UE4. (Post-apocalyptic, Futuristic, Victorian etc.)
- Creation of a white box level in UE4 displaying game mechanics using the Blueprints Editor.
- Complex animation for characters and objects.

ECKINGTON COMPREHENSIVE

3 A Levels | ICT, Photography, Graphics Design/Architecture

11 GCSE's | This includes Maths, both English's, all sciences, Art, ICT, Photography, Graphics Design and RE

Duke of Edinburgh | Silver Award (Including First Aid)

EXPERIENCE

LEVEL 2 ARTIST

Dovetail Games | June 2020 - Current

At Dovetail Games I am working on their title Train Simulator World 2. The game is a simulator for driving trains and exploring the train routes and stations around the world. As a level 2 artist I am in charge of both asset and station creation working closely with the Art Lead to manage the team. I oversee the level 1 and Junior artists tasked with asset and station creation, reviewing their work and making sure they stay on track by making design decisions to save on time. Working currently from home, we use Microsoft Teams and Zoom to stay in touch with each other. As Dovetail has moved to Unreal Engine 4 we make use of Source Control so everyone can simultaneously work in the engine and update as we go along. Dovetail's focus is on optimisation (especially for Xbox One) over quality. The levels are vast open worlds that need to load in at speed as you transverse along the track. Making sure these optimisations are in place is part of my job along with balancing quality and timescales.

FREELANCE ARTIST

Tiny Talisman Games | January 2020 - March 2020

Tiny Talisman Games is an outsourcing company that creates stylised environments and assets for their clients (At the time working for Shiver Entertainment). My role there was to model and texture 3D assets to go inside the environment, working from reference images and concept art alongside other artists working there to accomplish a consistent style.

A BIT ABOUT ME

I thoroughly enjoy playing games in the spare time I have, RPG's being among my favourite genre. I also host a Dungeons & Dragons night once a week with my friends and use my imagination to create a vivid story line for them to enjoy. I regularly go indoor climbing with friends as a hobby along with the gym to help stay in shape. I love watching films and keeping up with popular TV shows. I appreciate good food and clothing and enjoy cooking.